### CS11-711 Advanced NLP Transformers

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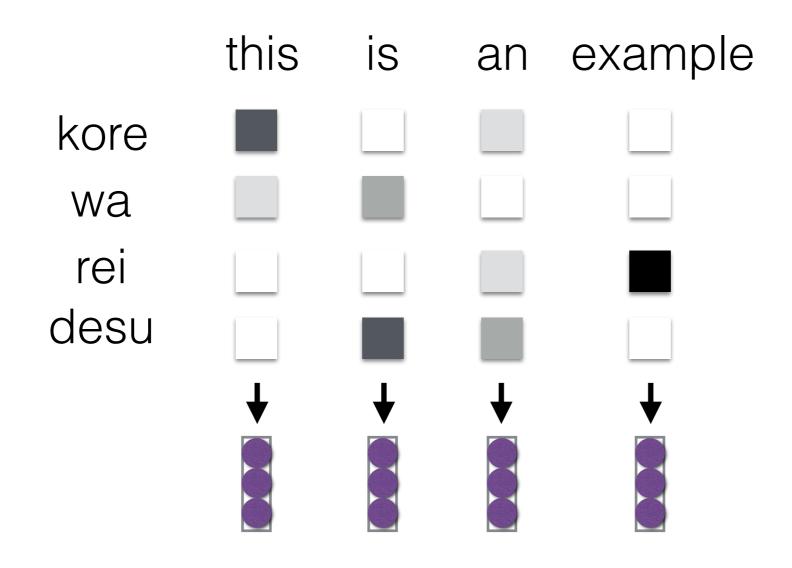
Site <a href="https://phontron.com/class/anlp2024/">https://phontron.com/class/anlp2024/</a>

### Reminder: Attention

### Cross Attention

(Bahdanau et al. 2015)

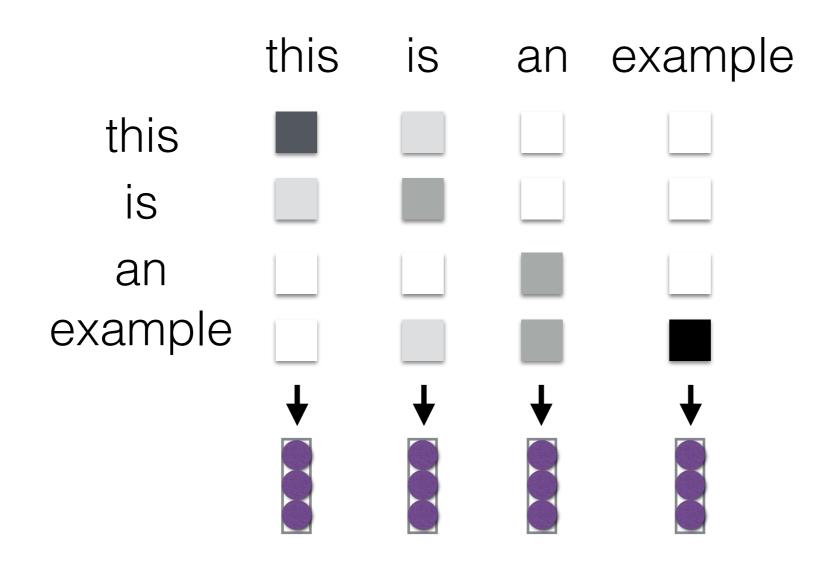
 Each element in a sequence attends to elements of another sequence



### Self Attention

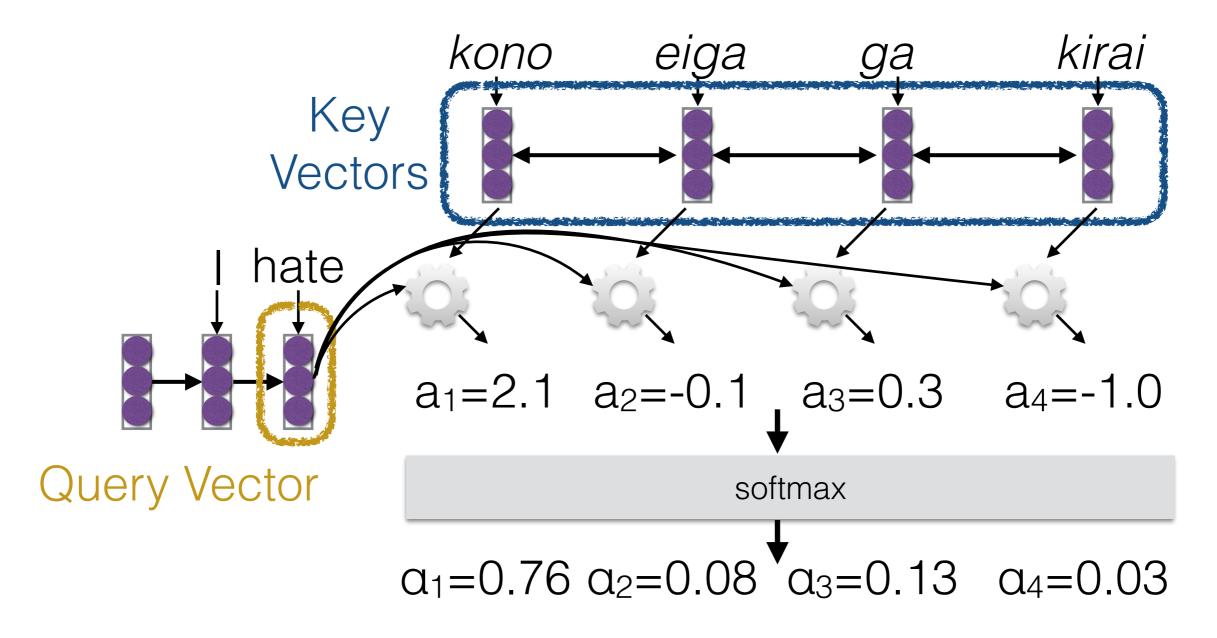
(Cheng et al. 2016, Vaswani et al. 2017)

 Each element in the sequence attends to elements of that sequence → context sensitive encodings!



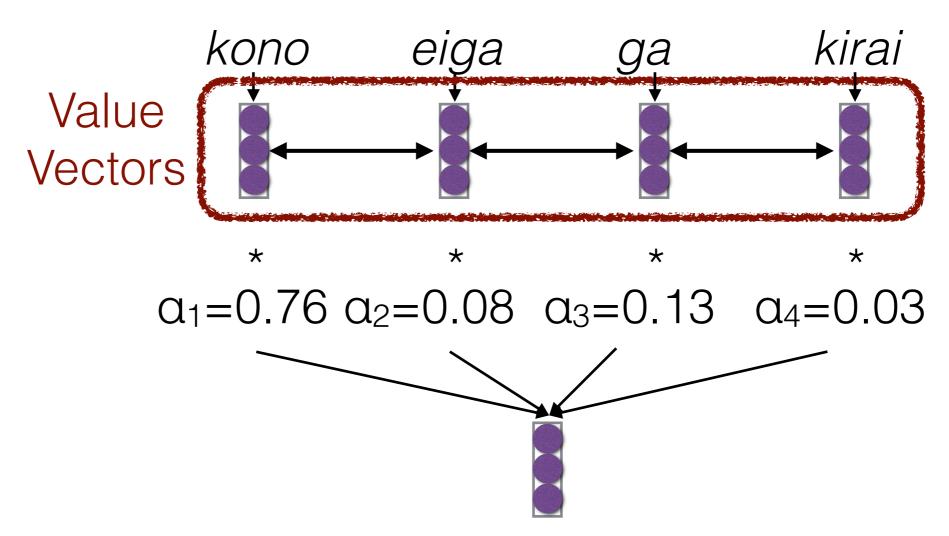
### Calculating Attention (1)

- Use "query" vector (decoder state) and "key" vectors (all encoder states)
- For each query-key pair, calculate weight
- Normalize to add to one using softmax



### Calculating Attention (2)

 Combine together value vectors (usually encoder states, like key vectors) by taking the weighted sum



Use this in any part of the model you like

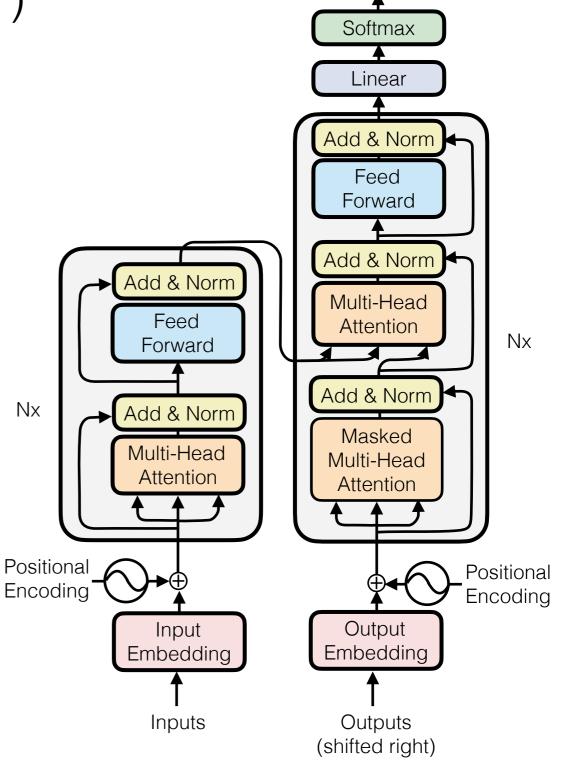
### Transformers

#### "Attention is All You Need"

(Vaswani et al. 2017)

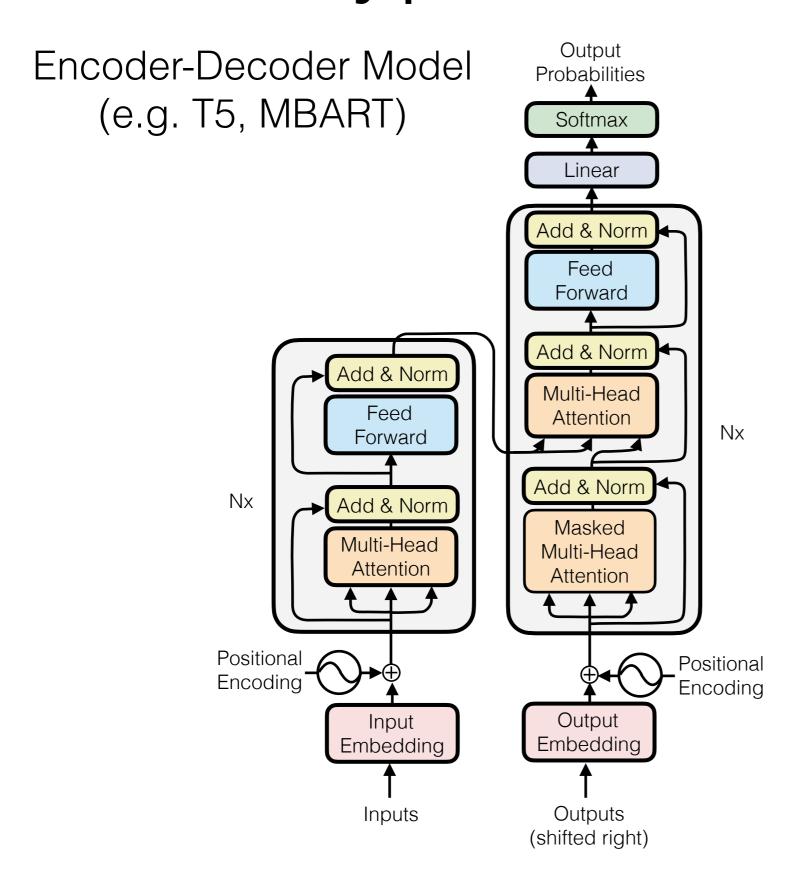
 A sequence-to-sequence model based entirely on attention

- Strong results on machine translation
- Fast: only matrix multiplications

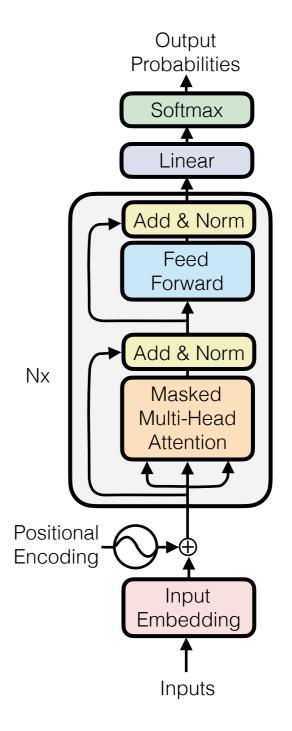


Output Probabilities

### Two Types of Transformers



Decoder Only Model (e.g. GPT, LLaMa)



### Core Transformer Concepts

- Positional encodings
- Multi-headed attention
- Masked attention
- Residual + layer normalization
- Feed-forward layer

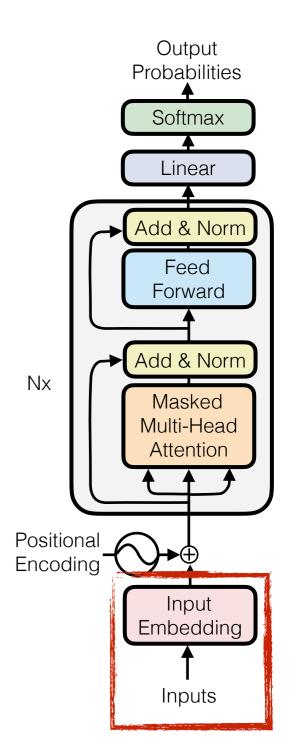
## (Review) Inputs and Embeddings

 Inputs: Generally split using subwords

the books were improved

the book \_s were improv \_ed

 Input Embedding: Looked up, like in previously discussed models



### Multi-head Attention

### Intuition for Multi-heads

 Intuition: Information from different parts of the sentence can be useful to disambiguate in different ways

I run a small business

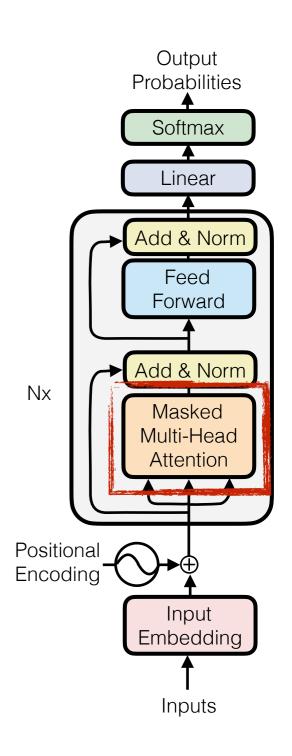
I run a mile in 10 minutes

The robber made a **run** for it

The stocking had a run

syntax (nearby context)

semantics (farther context)



#### Multi-head Attention Concept

 $MultiHead(Q, K, V) = Concat(head_1, ..., head_h)W^O$   $where head_i = Attention(QW_i^Q, KW_i^K, VW_i^V)$ 

Multiply by Split/rearrange Run attn over Concat and \*WO weights to *n* attn inputs each head \* WV

### Code Example

```
def forward(self, query, key, value, mask=None):
    nbatches = query.size(0)
    # 1) Do all the linear projections
    query = self.W q(query)
    key = self.W k(key)
    value = self.W v(value)
    # 2) Reshape to get h heads
    query = query.view(nbatches, -1, self.heads, self.d k).transpose(1, 2)
    key = key.view(nbatches, -1, self.heads, self.d k).transpose(1, 2)
    value = value.view(nbatches, -1, self.heads, self.d k).transpose(1, 2)
    # 3) Apply attention on all the projected vectors in batch.
    x, self.attn = attention(query, key, value)
    # 4) "Concat" using a view and apply a final linear.
    x = (
        x.transpose(1, 2)
        .contiguous()
        .view(nbatches, -1, self.h * self.d k)
    return self.W o(x)
```

#### What Happens w/ Multi-heads?

Example from Vaswani et al.

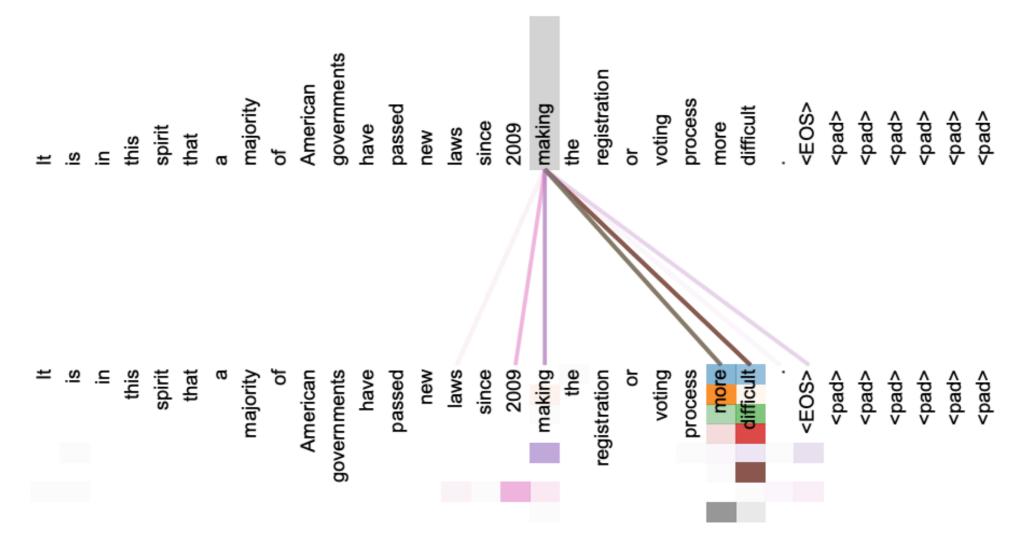


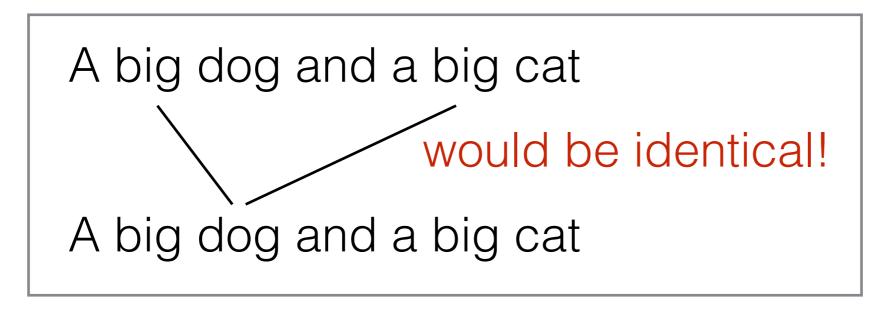
Figure 3: An example of the attention mechanism following long-distance dependencies in the encoder self-attention in layer 5 of 6. Many of the attention heads attend to a distant dependency of the verb 'making', completing the phrase 'making...more difficult'. Attentions here shown only for the word 'making'. Different colors represent different heads. Best viewed in color.

See also BertVis: <a href="https://github.com/jessevig/bertviz">https://github.com/jessevig/bertviz</a>

### Positional Encoding

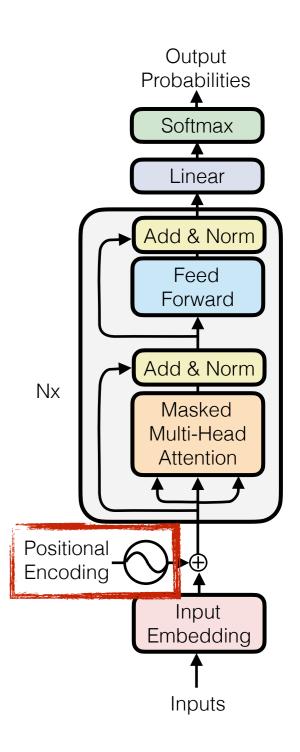
### Positional Encoding

- The transformer model is purely attentional
- If embeddings were used, there would be no way to distinguish between identical words



 Positional encodings add an embedding based on the word position



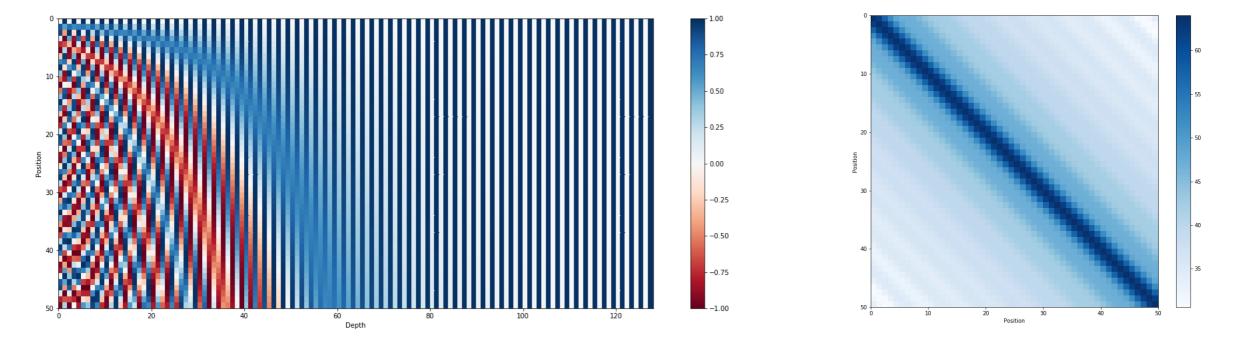


### Sinusoidal Encoding

(Vaswani+ 2017, Kazemnejad 2019)

Calculate each dimension with a sinusoidal function

$$p_t^{(i)} = f(t)^{(i)} := \begin{cases} \sin(\omega_k \cdot t), & \text{if } i = 2k \\ \cos(\omega_k \cdot t), & \text{if } i = 2k + 1 \end{cases}$$
 where  $\omega_k = \frac{1}{10000^{2k/d}}$ 



 Why? So the dot product between two embeddings becomes higher relatively.

# Learned Encoding (Shaw+ 2018)

- More simply, just create a learnable embedding
- Advantages: flexibility
- Disadvantages: impossible to extrapolate to longer sequences

### Absolute vs. Relative Encodings (Shaw+ 2018)

- Absolute positional encodings add an encoding to the input in hope that relative position will be captured
- Relative positional encodings explicitly encode relative position

### Rotary Positional Encodings (RoPE) (Su+ 2021)

• Fundamental idea: we want the dot product of embeddings to result in a function of relative position

$$f_q(\mathbf{x}_m, m) \cdot f_k(\mathbf{x}_n, n) = g(\mathbf{x}_m, \mathbf{x}_n, m - n)$$

 In summary, RoPE uses trigonometry and imaginary numbers to come up with a function that satisfies this property

$$R_{\Theta,m}^{d}\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ \vdots \\ x_{d-1} \\ x_d \end{pmatrix} \otimes \begin{pmatrix} \cos m\theta_1 \\ \cos m\theta_2 \\ \cos m\theta_2 \\ \cos m\theta_2 \\ \vdots \\ \cos m\theta_{\frac{d}{2}} \\ \cos m\theta_{\frac{d}{2}} \end{pmatrix} + \begin{pmatrix} -x_2 \\ x_1 \\ -x_4 \\ x_3 \\ \vdots \\ -x_d \\ x_{d-1} \end{pmatrix} \otimes \begin{pmatrix} \sin m\theta_1 \\ \sin m\theta_1 \\ \sin m\theta_2 \\ \sin m\theta_2 \\ \vdots \\ \sin m\theta_2 \\ \vdots \\ \sin m\theta_{\frac{d}{2}} \\ \sin m\theta_{\frac{d}{2}} \end{pmatrix}$$

# Layer Normalization and Residual Connections

## Reminder: Gradients and Training Instability

 In RNNs, we asked about how backdrop through a network causes gradients can vanish or explode

$$\frac{dl}{d_{h_0}} = \text{tiny} \quad \frac{dl}{d_{h_1}} = \text{small} \quad \frac{dl}{d_{h_2}} = \text{med.} \quad \frac{dl}{d_{h_3}} = \text{large}$$

$$\begin{array}{c|c} \mathbf{h_0} & \mathbf{NN} & \mathbf{h_1} & \mathbf{RNN} & \mathbf{h_2} & \mathbf{RNN} & \mathbf{h_3} & \mathbf{square\_err} & \mathbf{l} \\ \mathbf{x_1} & \mathbf{x_2} & \mathbf{x_3} & \mathbf{y^*} \end{array}$$

The same issue occurs in multi-layer transformers!

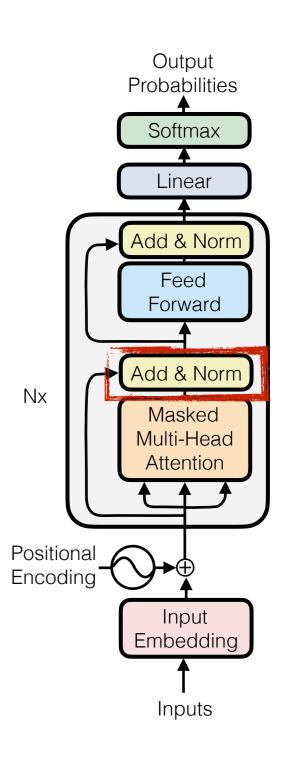
### Layer Normalization

(Ba et al. 2016)

 Normalizes the outputs to be within a consistent range, preventing too much variance in scale of outputs

$$\begin{array}{c} \text{gain} & \text{bias} \\ \text{LayerNorm}(\mathbf{x};\mathbf{g},\mathbf{b}) = & \mathbf{g} \\ \hline \sigma(\mathbf{x}) \odot (\mathbf{x} - \mu(\mathbf{x})) + \mathbf{b} \\ \hline \text{vector} & \text{vector} \\ \text{stddey} & \text{mean} \end{array}$$

$$\mu(\mathbf{x}) = \frac{1}{n} \sum_{i=1}^{n} x_i \qquad \sigma(\mathbf{x}) = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_i - \mu)^2}$$



#### RMSNorm

(Zhang and Sennrich 2019)

Simplifies LayerNorm by removing the mean and bias terms

$$RMS(\mathbf{x}) = \sqrt{\frac{1}{n} \sum_{i=1}^{n} x_i^2}$$

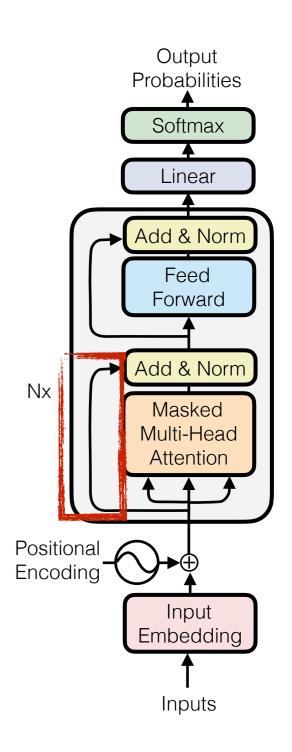
$$RMSNorm(\mathbf{x}) = \frac{\mathbf{x}}{RMS(\mathbf{x})} \cdot \mathbf{g}$$

#### Residual Connections

 Add an additive connection between the input and output

Residual(
$$\mathbf{x}, f$$
) =  $f(\mathbf{x}) + \mathbf{x}$ 

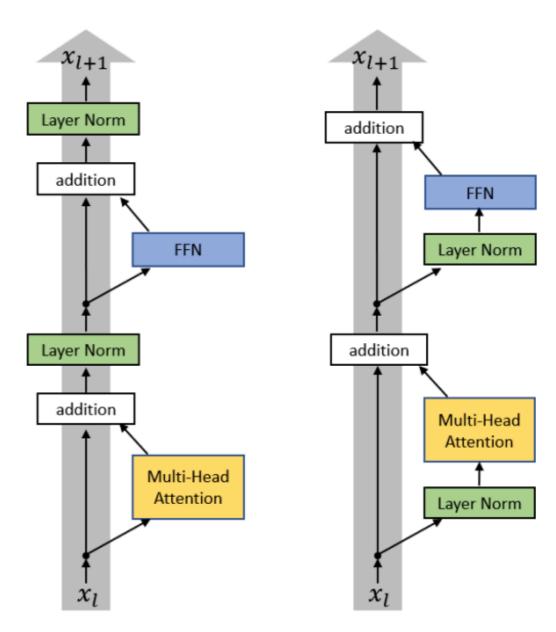
- Prevents vanishing gradients and allows f to learn the difference from the input
- Quiz: what are the implications for self-attention w/ and w/o residual connections?



### Post- vs. Pre- Layer Norm

(e.g. Xiong et al. 2020)

- Where should LayerNorm be applied? Before or after?
- Pre-layer-norm is better for gradient propagation



post-LayerNorm pre-LayerNorm

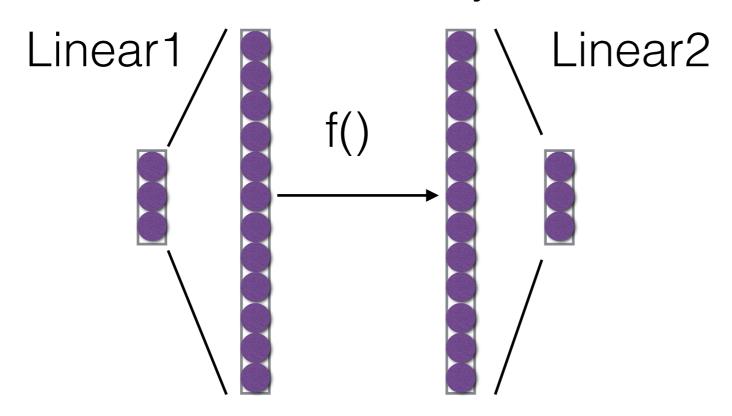
### Feed Forward Layers

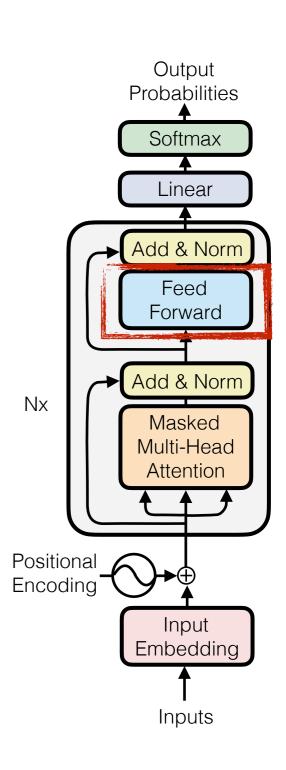
### Feed Forward Layers

 Extract combination features from the attended outputs

$$FFN(x; W_1, \mathbf{b}_1, W_2, \mathbf{b}_2) = f(\mathbf{x}W_1 + \mathbf{b}_1)W_2 + \mathbf{b}_2$$

#### Non-linearity

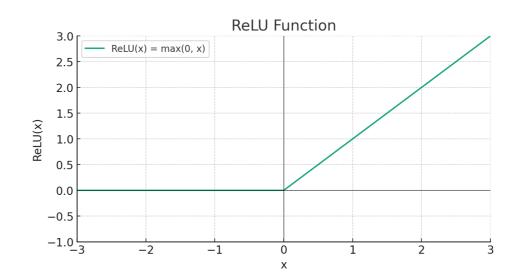




#### Some Activation Functions in Transformers

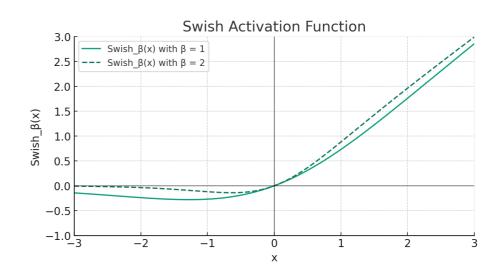
Vaswani et al.: ReLU

$$ReLU(\mathbf{x}) = max(0, \mathbf{x})$$



• LLaMa: Swish/SiLU (Hendricks and Gimpel 2016)

$$Swish(\mathbf{x}; \beta) = \mathbf{x} \odot \sigma(\beta \mathbf{x})$$



### Optimization Tricks for Transformers

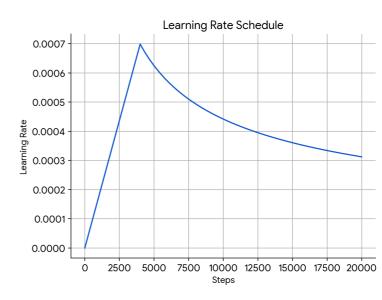
## Transformers are Powerful but Fickle

- Optimization of models can be difficult, and transformers are more difficult than others!
- e.g. OPT-175 training logbook <u>https://github.com/facebookresearch/metaseq/blob/main/projects/OPT/chronicles/OPT175B\_Logbook.pdf</u>

### Optimizers for Transformers

- SGD: Update in the direction of reducing loss
- Adam: Add momentum turn and normalize by stddev of the outputs
- Adam w/ learning rate schedule (Vaswani et al. 2017): Adds a learning rate increase and decrease

$$lrate = d_{\text{model}}^{-0.5} \cdot \min(step^{-0.5}, step * warmup\_steps^{-1.5})$$



 AdamW (Loshchilov and Hutter 2017): properly applies weight decay for regularization to Adam

### Low-Precision Training

- Training at full 32-bit precision can be costly
- Low-precision alternatives

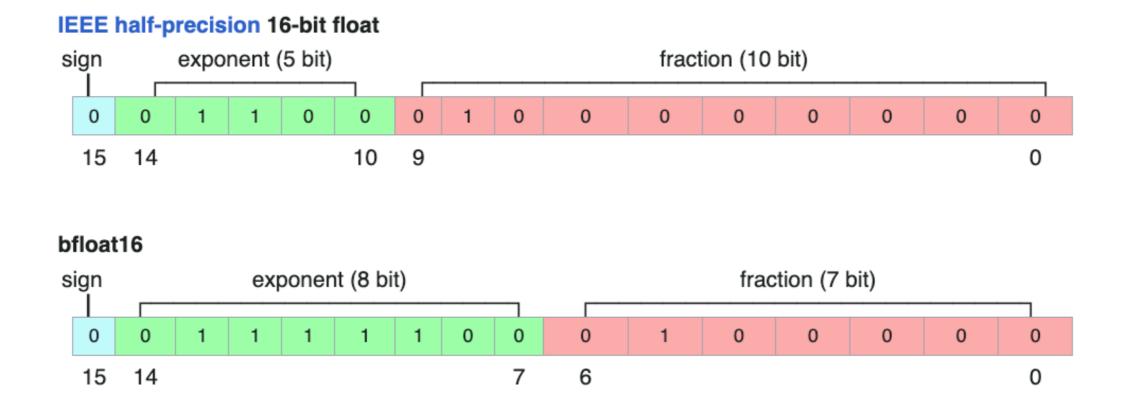
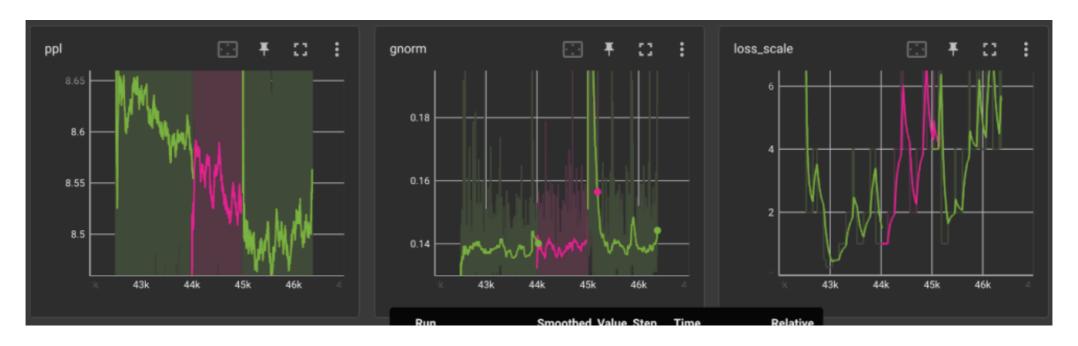


Image: Wikipedia

### Checkpointing/Restarts

- Even through best efforts, training can go south what to do?
- Monitor possible issues, e.g. through monitoring the norm of gradients



- If training crashes, roll back to previous checkpoint, shuffle data, and resume
- (Also, check your code)

Image: OPT Log

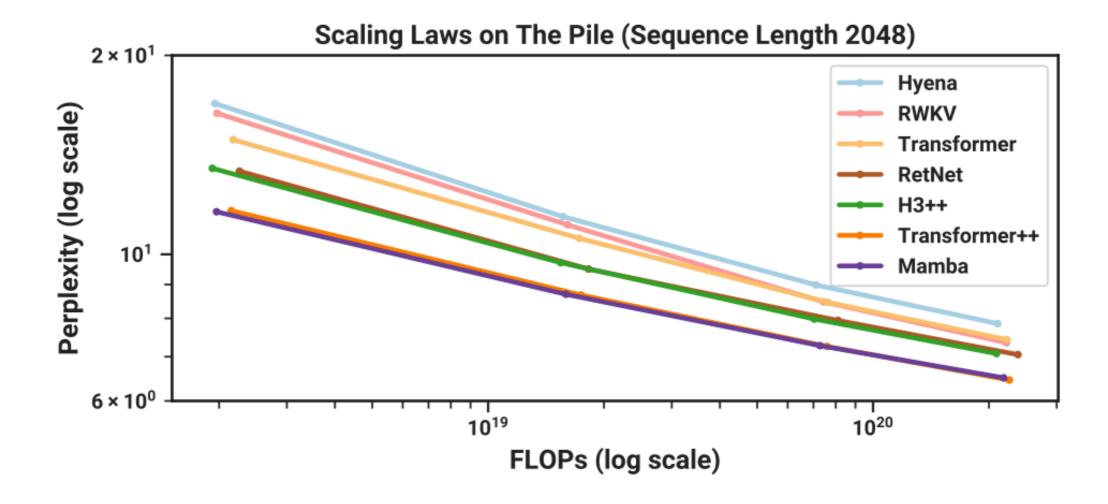
# Comparing Transformer Architectures

# Original Transformer vs. LLaMa

	Vaswani et al.	LLaMA
Norm Position	Post	Pre
Norm Type	LayerNorm	RMSNorm
Non-linearity	ReLU	SiLU
Positional Encoding	Sinusoidal	RoPE

### How Important is It?

• "Transformer" is Vaswani et al., "Transformer++" is (basically) LLaMA



• Stronger architecture is ≈10x more efficient!

Image: Gu and Dao (2023)

### Questions?