

CS11-747 Neural Networks for NLP

Structured Perceptron/ Margin Methods

Graham Neubig



Carnegie Mellon University

Language Technologies Institute

Site

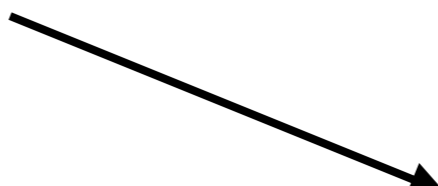
<https://phontron.com/class/nn4nlp2020/>

Types of Prediction


- Two classes (**binary classification**)

I hate this movie  positive
negative

- Multiple classes (**multi-class classification**)

I hate this movie  very good
good
neutral
bad
very bad

- Exponential/infinite labels (**structured prediction**)

I hate this movie  PRP VBP DT NN

I hate this movie  *kono eiga ga kirai*

Many Varieties of Structured Prediction!

- **Models:**

- RNN-based decoders
- Convolution/self attentional decoders
- CRFs w/ local factors

Covered
already

- **Training algorithms:**

- Maximum likelihood w/ teacher forcing

- Sequence level likelihood
- Structured perceptron, structured large margin
- Reinforcement learning/minimum risk training
- Sampling corruptions of data

Covered
today

Reminder: Globally Normalized Models

- **Locally normalized models:** each decision made by the model has a probability that adds to one

$$P(Y | X) = \prod_{j=1}^{|Y|} \frac{e^{S(y_j | X, y_1, \dots, y_{j-1})}}{\sum_{\tilde{y}_j \in V} e^{S(\tilde{y}_j | X, y_1, \dots, y_{j-1})}}$$

- **Globally normalized models (a.k.a. energy-based models):** each sentence has a score, which is not normalized over a particular decision

$$P(Y | X) = \frac{e^{S(X, Y)}}{\sum_{\tilde{Y} \in V^*} e^{S(X, \tilde{Y})}}$$

Globally Normalized Likelihood

Difficulties Training Globally Normalized Models

- Partition function problematic

$$P(Y | X) = \frac{e^{S(X, Y)}}{\sum_{\tilde{Y} \in V^*} e^{S(X, \tilde{Y})}}$$

- Two options for calculating partition function
 - Structure model to allow enumeration via dynamic programming, e.g. linear chain CRF, CFG
 - Estimate partition function through **sub-sampling** hypothesis space

Two Methods for Approximation

- **Sampling:**

- Sample k samples according to the probability distribution
- *+ Unbiased estimator:* as k gets large will approach true distribution
- *- High variance:* what if we get low-probability samples?

- **Beam search:**

- Search for k best hypotheses
- *- Biased estimator:* may result in systematic differences from true distribution
- *+ Lower variance:* more likely to get high-probability outputs

Un-normalized Models: Structured Perceptron

Normalization often Not Necessary for Inference!

- At inference time, we often just want the **best hypothesis**

$$\hat{Y} = \operatorname{argmax}_Y P(Y | X)$$

- If that's all we need, no need for normalization!

$$P(Y | X) = \frac{e^{S(X, Y)}}{\sum_{\tilde{Y} \in V^*} e^{S(X, \tilde{Y})}} \quad \hat{Y} = \operatorname{argmax}_Y S(X, Y)$$

The Structured Perceptron Algorithm

- An extremely simple way of training (non-probabilistic) global models
- Find the one-best, and if it's score is better than the correct answer, adjust parameters to fix this

$$\hat{Y} = \operatorname{argmax}_{\tilde{Y} \neq Y} S(\tilde{Y} | X; \theta) \quad \leftarrow \text{Find one best}$$

if $S(\hat{Y} | X; \theta) \geq S(Y | X; \theta)$ **then** \leftarrow If score better than reference

$$\theta \leftarrow \theta + \alpha \left(\frac{\partial S(Y | X; \theta)}{\partial \theta} - \frac{\partial S(\hat{Y} | X; \theta)}{\partial \theta} \right) \quad \leftarrow \text{Increase score of ref, decrease score of one-best (here, SGD update)}$$

end if

Structured Perceptron Loss

- Structured perceptron can also be expressed as a loss function!

$$\ell_{\text{percept}}(X, Y) = \max(0, S(\hat{Y} | X; \theta) - S(Y | X; \theta))$$

- Resulting **gradient looks like perceptron algorithm**

$$\frac{\partial \ell_{\text{percept}}(X, Y; \theta)}{\partial \theta} = \begin{cases} \frac{\partial S(Y|X; \theta)}{\partial \theta} - \frac{\partial S(\hat{Y}|X; \theta)}{\partial \theta} & \text{if } S(\hat{Y} | X; \theta) \geq S(Y | X; \theta) \\ 0 & \text{otherwise} \end{cases}$$

- This is a normal loss function, **can be used in NNs**
- But! Requires finding the argmax in addition to the true candidate: must **do prediction during training**

Contrasting Perceptron and Global Normalization

- **Globally normalized probabilistic model**

$$\ell_{\text{global}}(X, Y; \theta) = -\log \frac{e^{S(Y|X)}}{\sum_{\tilde{Y}} e^{S(\tilde{Y}|X)}}$$

- **Structured perceptron**

$$\ell_{\text{percept}}(X, Y) = \max(0, S(\hat{Y} | X; \theta) - S(Y | X; \theta))$$

- **Global structured perceptron?**

$$\ell_{\text{global-percept}}(X, Y) = \sum_{\tilde{Y}} \max(0, S(\tilde{Y} | X; \theta) - S(Y | X; \theta))$$

- Same computational problems as globally normalized probabilistic models

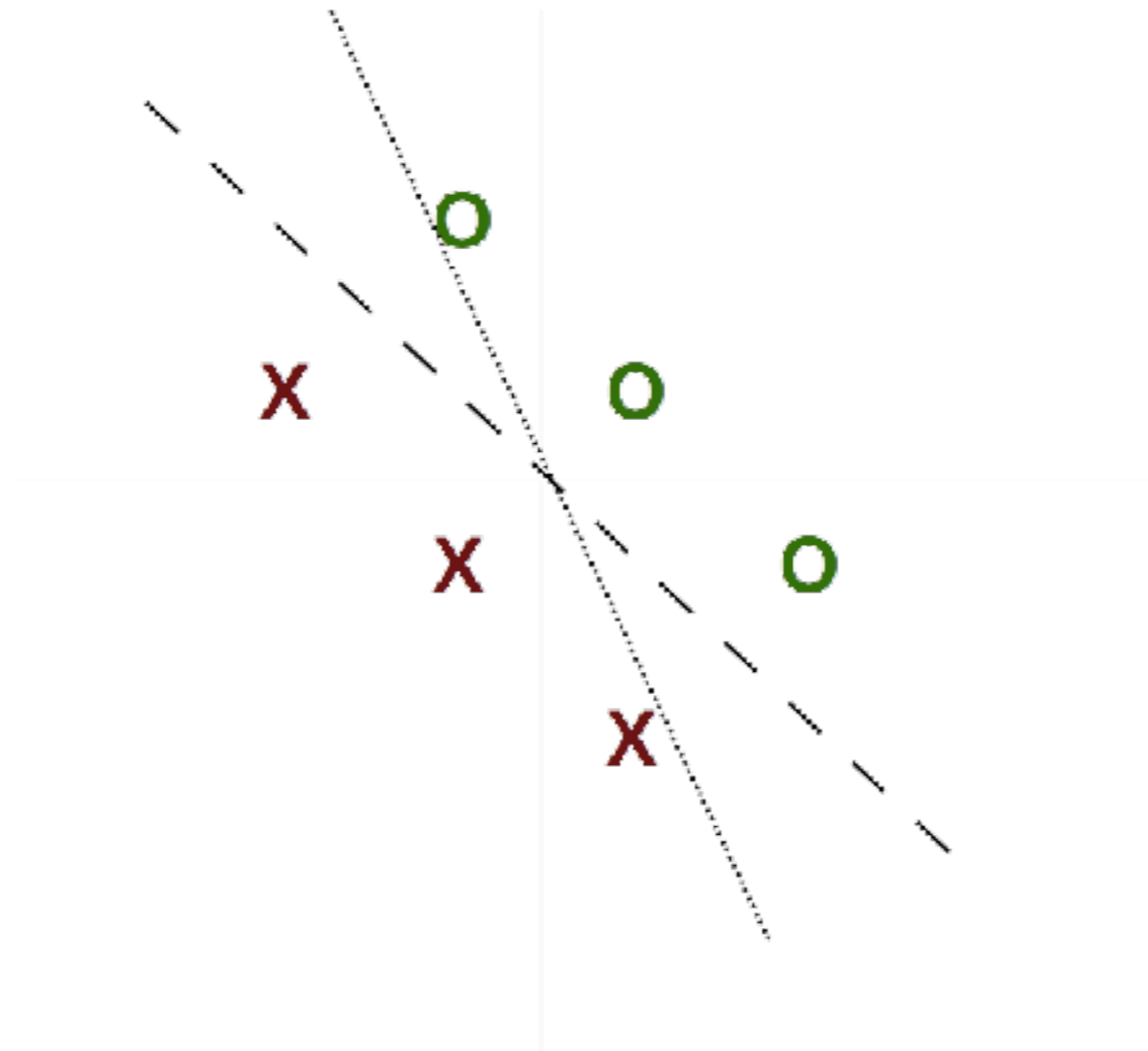
Structured Training and Pre-training

- Neural network models have lots of parameters and a big output space; **training is hard**
- **Tradeoffs** between training algorithms:
 - Selecting just one negative example is inefficient
 - Teacher forcing efficiently updates all parameters, but suffers from exposure bias
- Thus, it is common to **pre-train with teacher forcing, then fine-tune with more complicated algorithm**

Hinge Loss and Cost-sensitive Training

Perceptron and Uncertainty

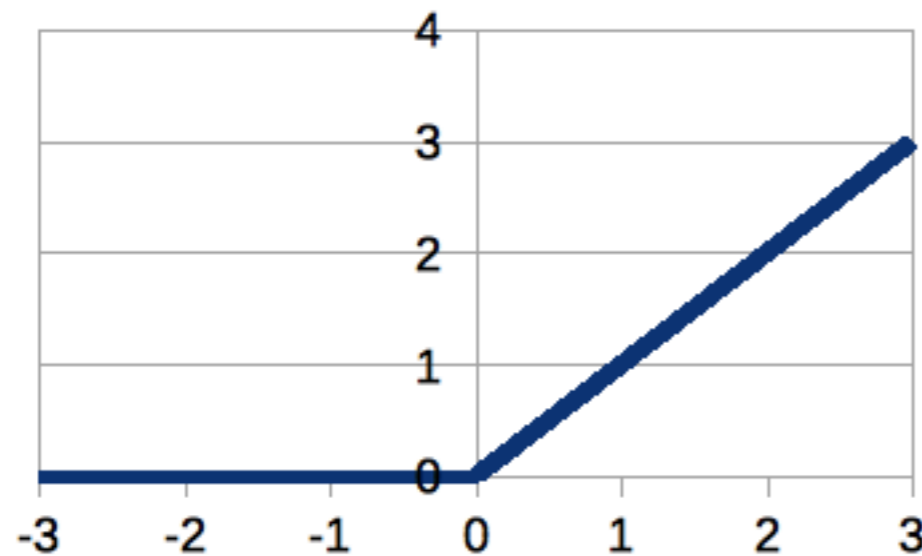
- Which is better, dotted or dashed?



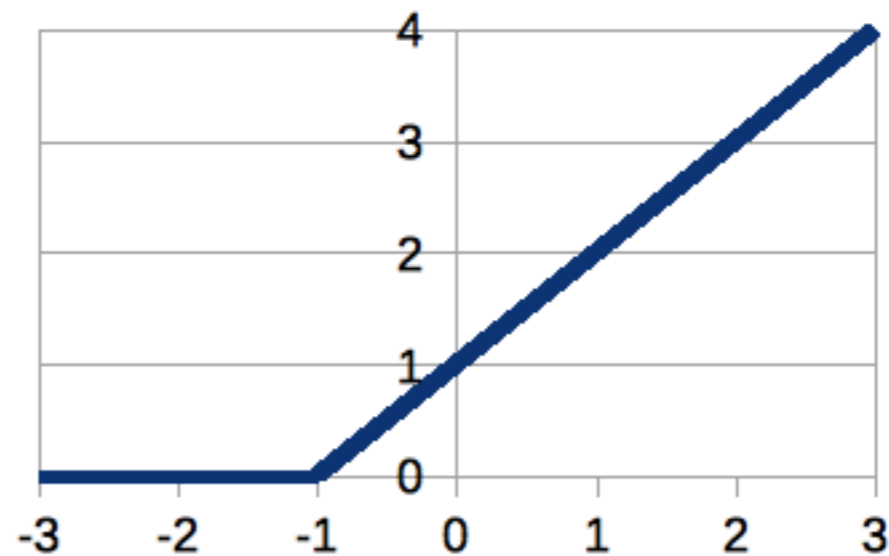
- Both have zero perceptron loss!

Adding a “Margin” with Hinge Loss

- Penalize when incorrect answer is within margin m



Perceptron

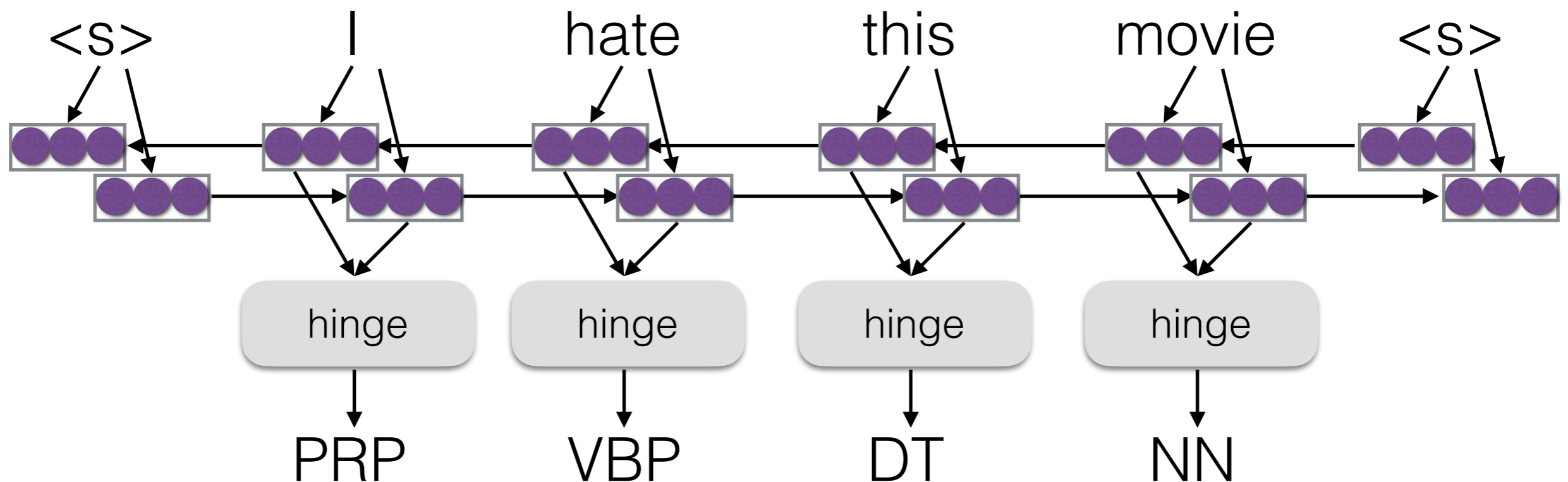


Hinge

$$\ell_{\text{hinge}}(x, y; \theta) = \max(0, m + S(\hat{y} | x; \theta) - S(y | x; \theta))$$

Hinge Loss for Any Classifier!

- We can swap cross-entropy for hinge loss anytime



e.g. `loss = dy.pickneglogsoftmax(score, answer)`

in

DyNet

`loss = dy.hinge(score, answer, m=1)`

Cost-augmented Hinge

- Sometimes some decisions are worse than others
 - e.g. VB -> VBP mistake not so bad, VB -> NN mistake much worse for downstream apps
- Cost-augmented hinge defines a cost for each incorrect decision, and sets margin equal to this

$$\ell_{\text{ca-hinge}}(x, y; \theta) = \max(0, \text{cost}(\hat{y}, y) + S(\hat{y} | x; \theta) - S(y | x; \theta))$$

Costs over Sequences

- **Zero-one loss:** 1 if sentences differ, zero otherwise

$$\text{cost}_{\text{zero-one}}(\hat{Y}, Y) = \delta(\hat{Y} \neq Y)$$

- **Hamming loss:** 1 for every different element (lengths are identical)

$$\text{cost}_{\text{hamming}}(\hat{Y}, Y) = \sum_{j=1}^{|Y|} \delta(\hat{y}_j \neq y_j)$$

- **Other losses:** edit distance, 1-BLEU, etc.

Structured Hinge Loss

- Hinge loss over sequence with the largest margin violation

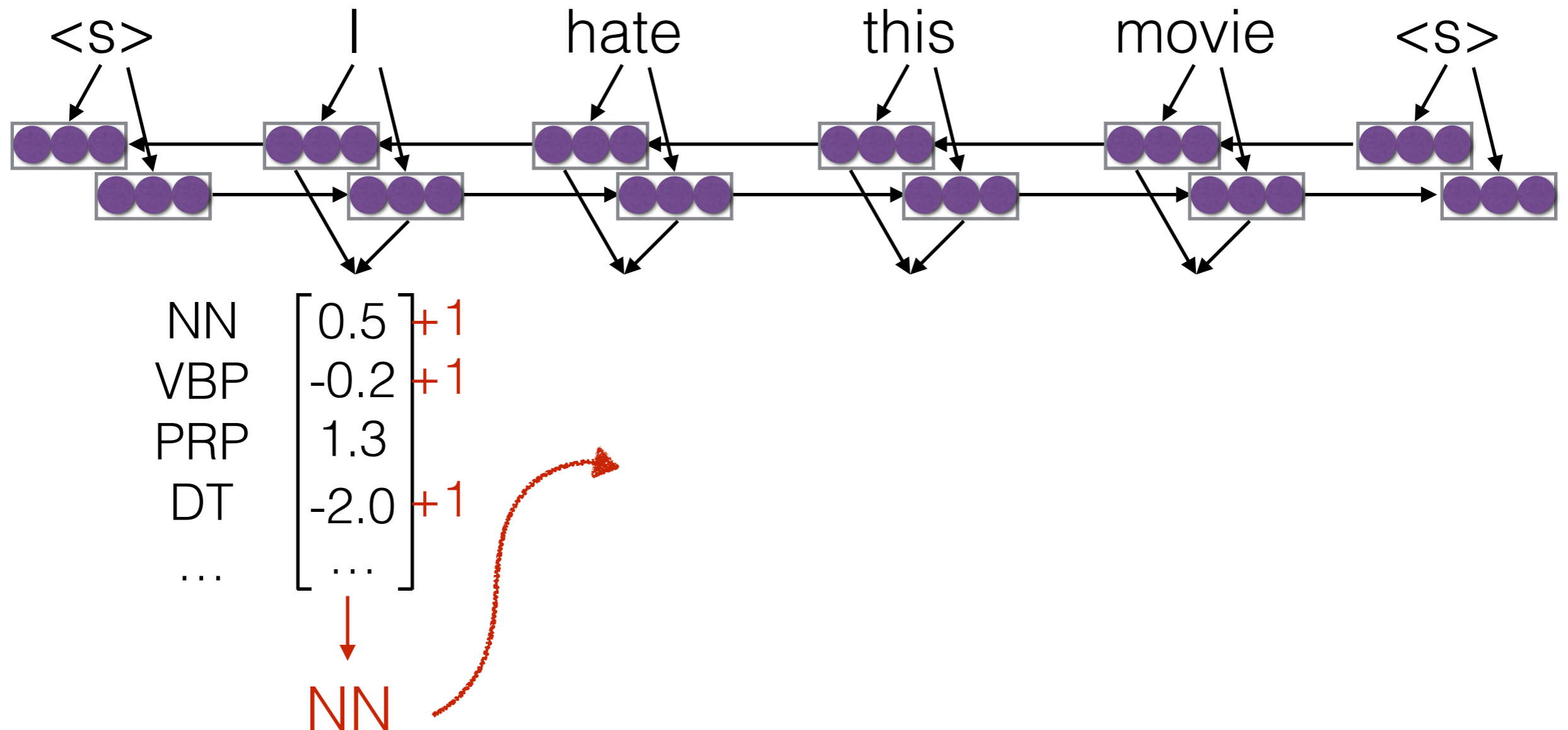
$$\hat{Y} = \operatorname{argmax}_{\tilde{Y} \neq Y} \operatorname{cost}(\tilde{Y}, Y) + S(\tilde{Y} | X; \theta)$$

$$\ell_{\text{ca-hinge}}(X, Y; \theta) = \max(0, \operatorname{cost}(\hat{Y}, Y) + S(\hat{Y} | X; \theta) - S(Y | X; \theta))$$

- **Problem:** How do we find the argmax above?
- **Solution:** In some cases, where the loss can be calculated easily, we can consider loss in search.

Cost-Augmented Decoding for Hamming Loss

- Hamming loss is decomposable over each word
- **Solution:** add a score = cost to each incorrect choice during search



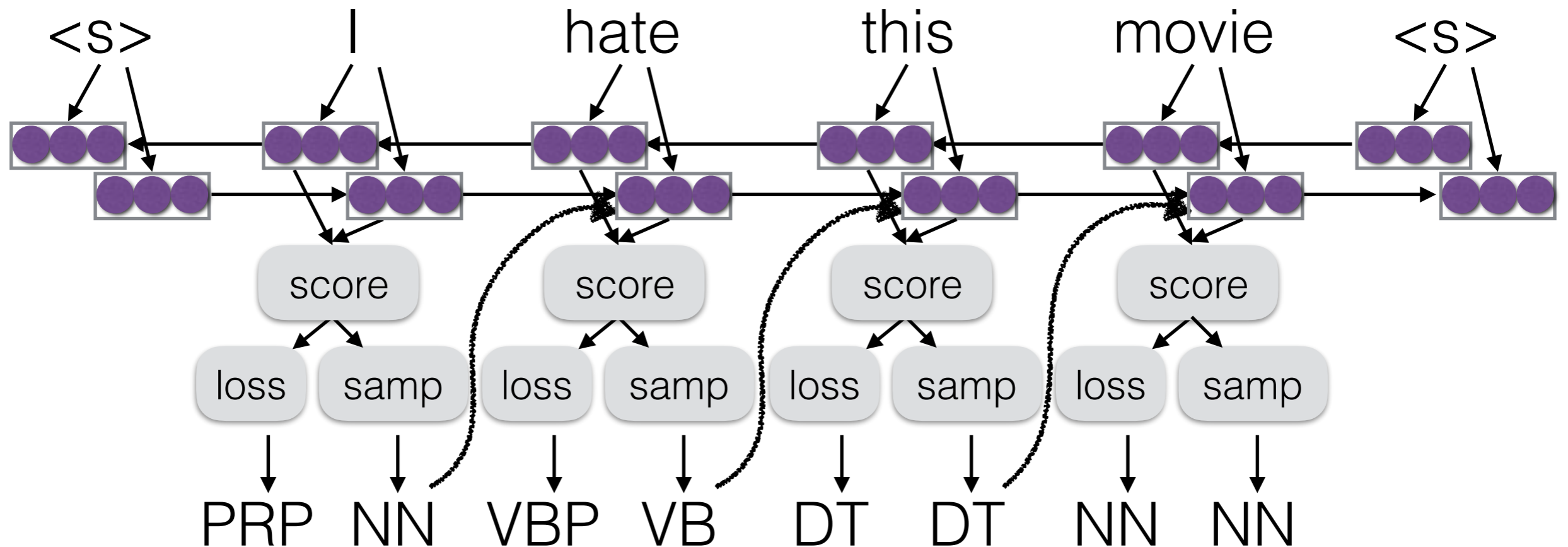
Simpler Remedies to Exposure Bias

What's Wrong w/ Structured Hinge Loss?

- It may work, but...
 - Considers fewer hypotheses, so **unstable**
 - Requires decoding, so **slow**
- Generally must resort to pre-training (and even then, it's not as stable as teacher forcing w/ MLE)

Solution 1: Sample Mistakes in Training (Ross et al. 2010)

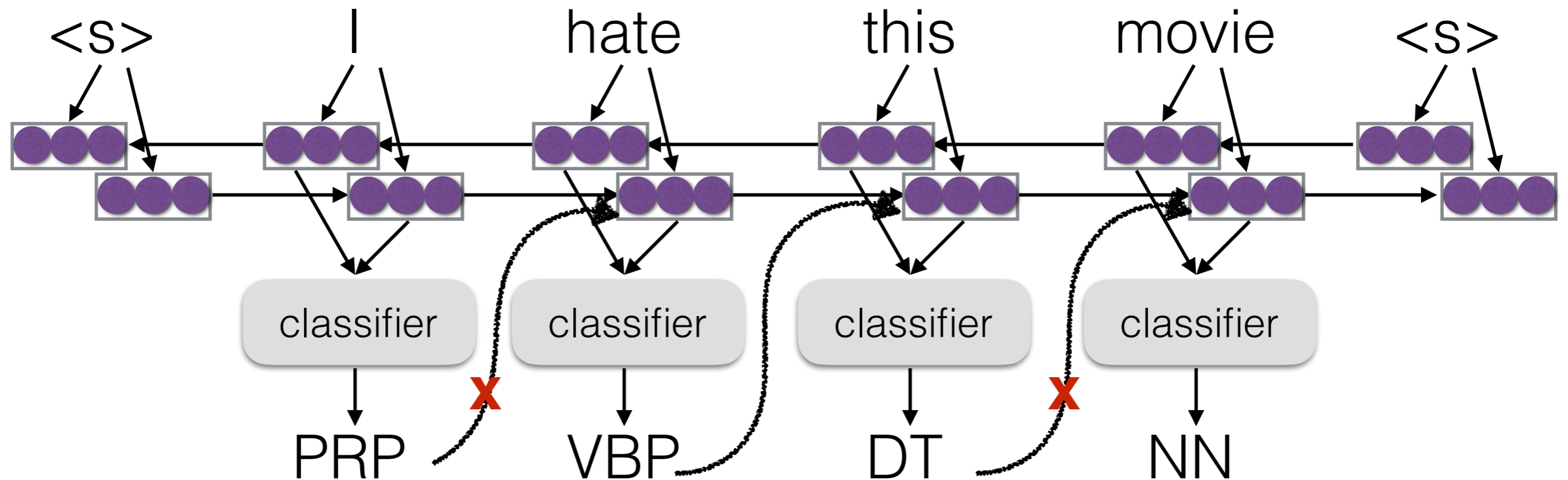
- DAgger, also known as “scheduled sampling”, etc., randomly samples wrong decisions and feeds them in



- Start with no mistakes, and then gradually introduce them using annealing
- How to choose the next tag? Use the gold standard, or create a “dynamic oracle” (e.g. Goldberg and Nivre 2013)

Solution 2: Drop Out Inputs

- **Basic idea:** Simply don't input the previous decision sometimes during training (Gal and Ghahramani 2015)



- Helps ensure that the model doesn't rely too heavily on predictions, while still using them

Solution 3: Corrupt Training Data

- Reward augmented maximum likelihood (Nourozi et al. 2016)
- **Basic idea:** randomly sample incorrect training data, train w/ maximum likelihood

I	hate	this	movie
		↕	MLE
PRP	NN	DT	NN
		↑	sample
PRP	VBP	DT	NN

- Sampling probability proportional to goodness of output
- Can be shown to approximately minimize risk (next class)

Questions?