

CS11-711 Advanced NLP

NLP Experimental Design

Graham Neubig



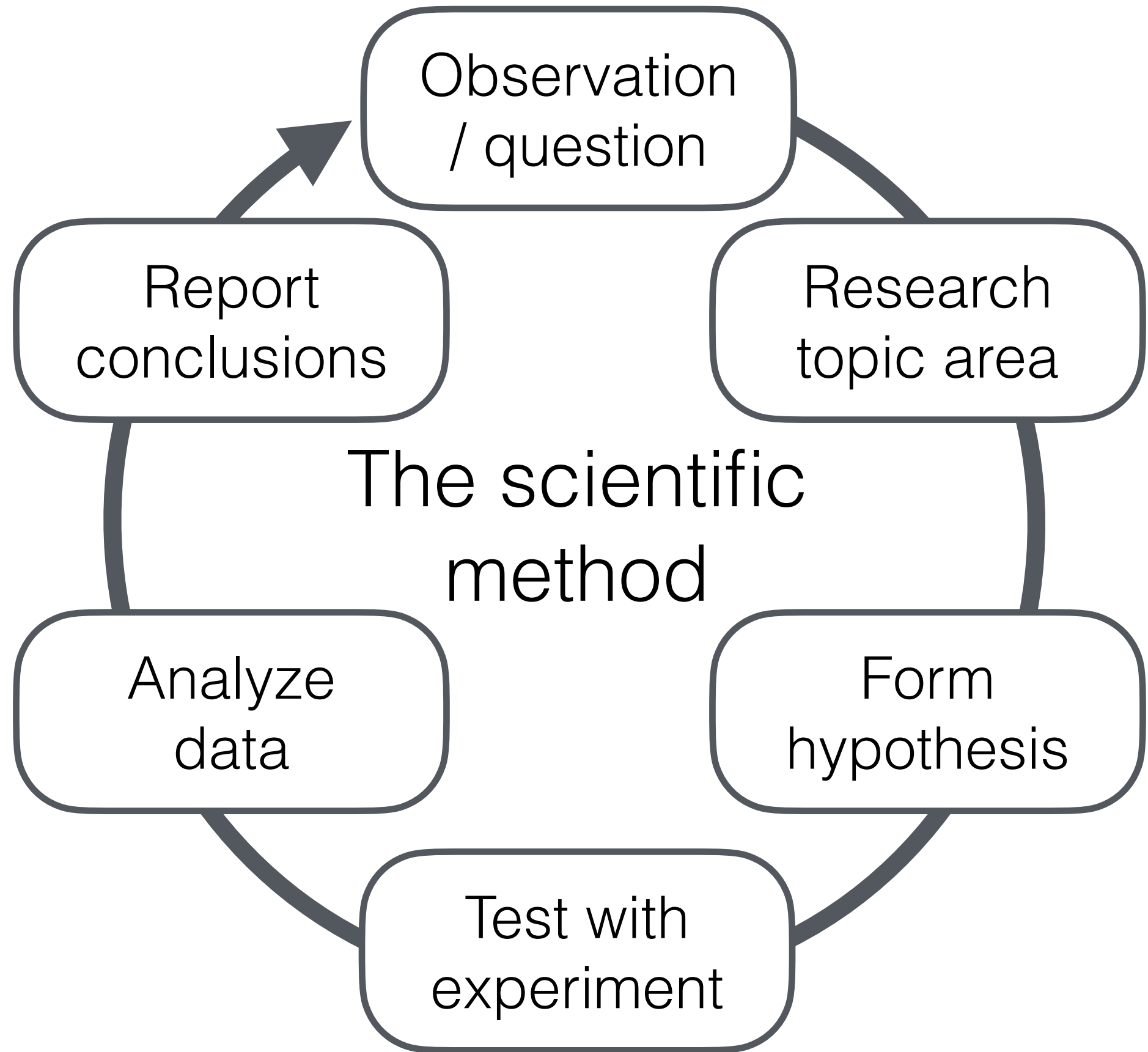
Carnegie Mellon University

Language Technologies Institute

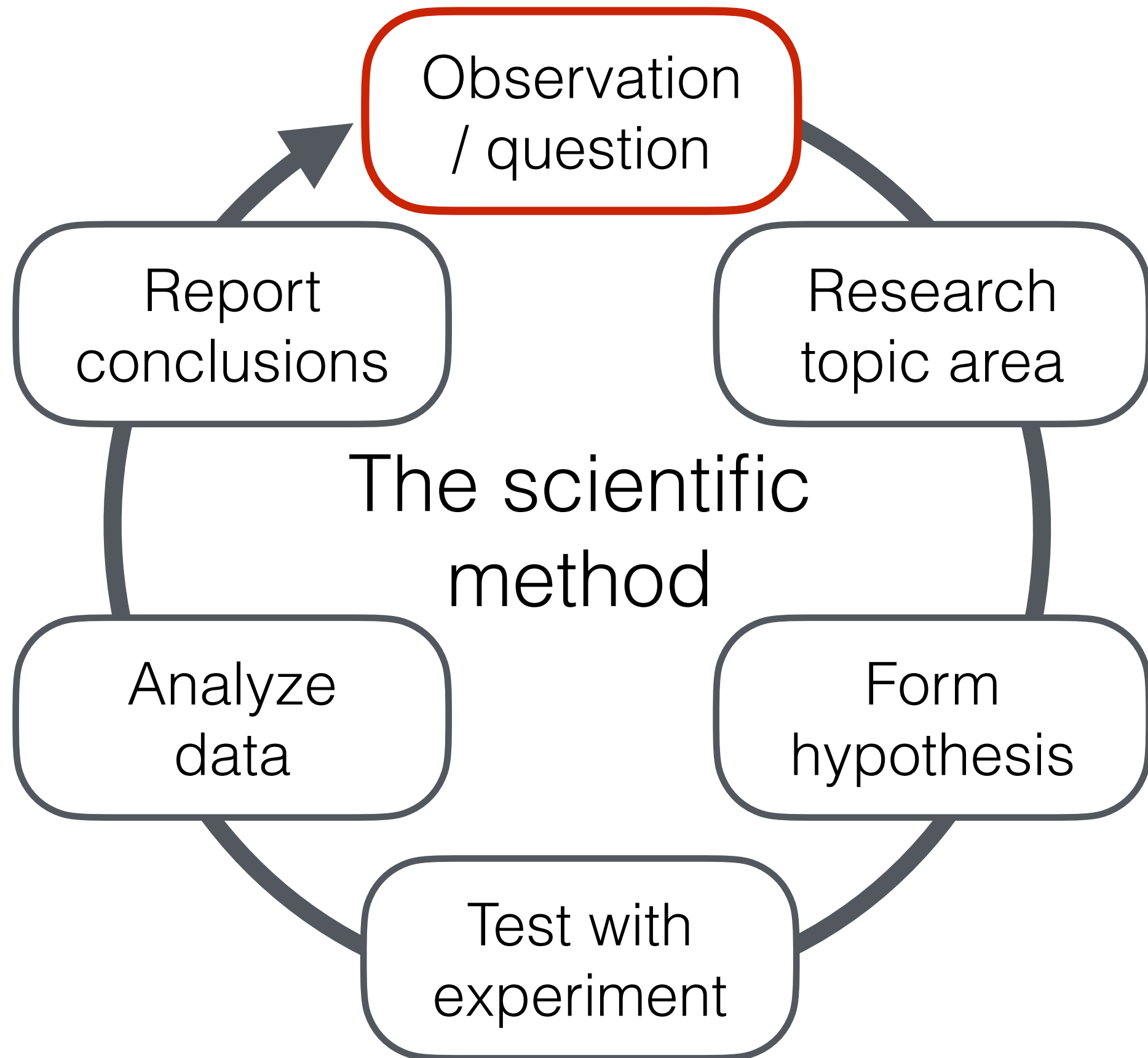
Site

<https://phontron.com/class/anlp2022/>

Thanks to Shaily Bhatt, Jordan Boyd-Graber, Joe Brucker, Hal Daume, Derguene Mbaye, Rajaswa Patil for content suggestions included here



Identifying Good Research Directions



Why Do We Research?

- **Applications-driven Research:** I would like to make a useful system, or make one work better.
- **Curiosity-driven Research:** I would like to know more about language, or the world viewed through language.
- NLP encompasses both, sometimes in the same paper

Examples of Application-driven Research

- Pang et al. (2002) propose a task of *sentiment analysis*, because "labeling these articles with their sentiment would provide succinct summaries to readers".
- Reddy et al. (2019) propose a task of *conversational question answering* because "an inability to build and maintain common ground is part of why virtual assistants usually don't seem like competent conversational partners."
- Gehrmann et al. (2018) propose a method of *bottom-up abstractive summarization* because "NN-based methods for abstractive summarization produce outputs that are fluent but perform poorly at content selection."
- Kudo and Richardson (2018) propose a *method for unsupervised word segmentation* because "language-dependent processing makes it hard to train multilingual models, as we have to carefully manage the configurations of pre- and post-processors per language."

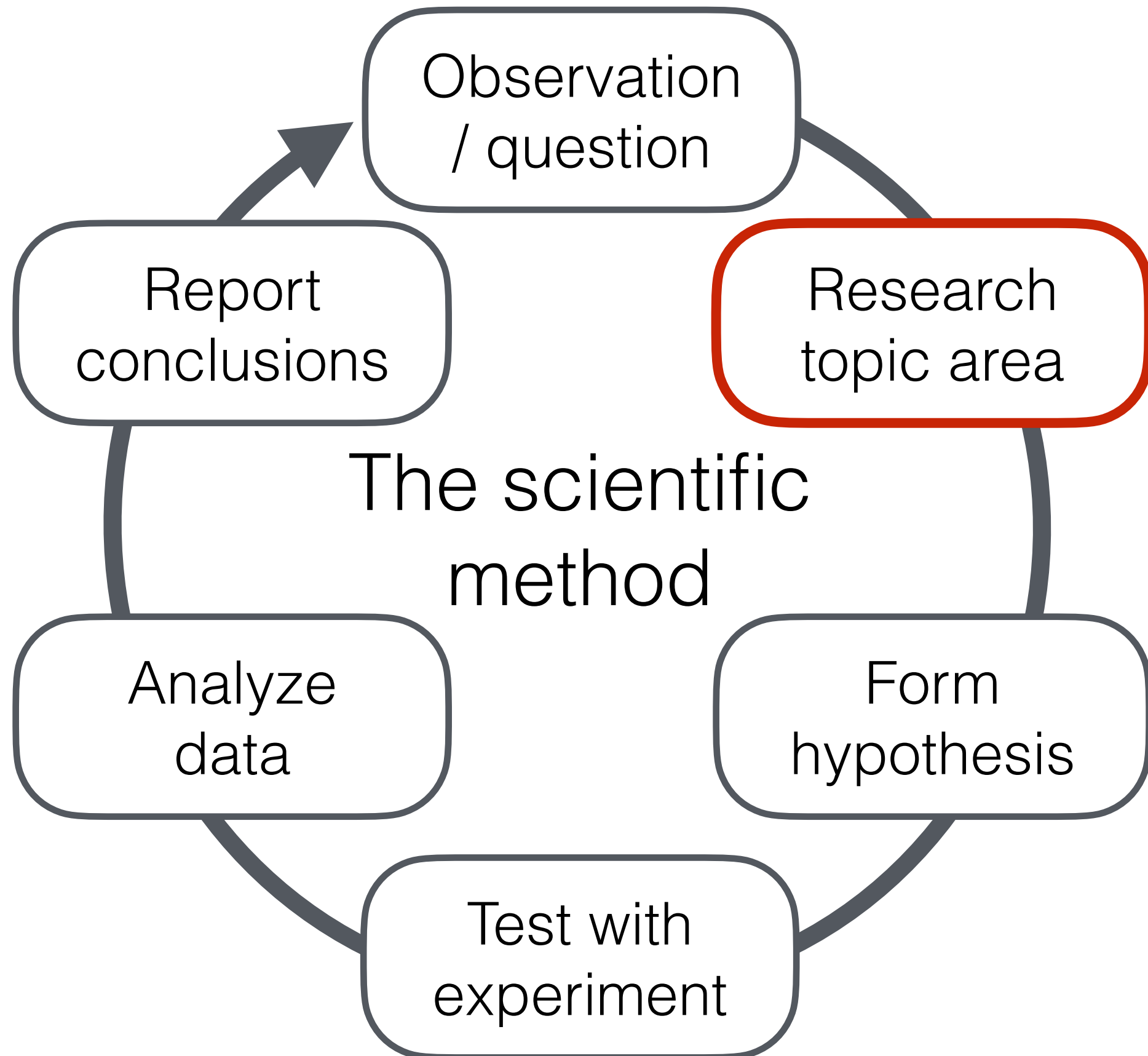
Examples of Curiosity-Driven Research

- Rankin et al. (2017) ask what is the *difference between the language of real news with that of satire, hoaxes, and propaganda?*
- Cotterell et al. (2018) ask "*are all languages equally hard to language model?*"
- Tenney et al. (2019) quantify *where specific types of linguistic information are encoded in BERT.*

How Do We Get Research Ideas?

- Turn a concrete understanding of existing research's failings to a higher-level experimental question.
 - **Bottom-up Discovery** of research ideas
 - Great tool for incremental progress, but may preclude larger leaps
- Move from a higher-level question to a lower-level concrete testing of that question.
 - **Top-down Design** of research ideas
 - Favors bigger ideas, but can be disconnected from reality

Identifying Good Research Directions



Research Survey Methods

- **Keyword search**
- Find **older/newer papers**
- Read **abstract/intro**
- Read **details of most relevant papers**
- [Make a short summary?]

Some Sources of Papers in NLP



ACL Anthology

<https://aclanthology.org/>

Google Scholar

<https://scholar.google.com/>

ACL Anthology

- Covers many prestigious venues in NLP
- Start with past 3-5 years of several top venues (e.g. ACL, EMNLP, NAACL, TACL)

ACL Events

Venue	2021 – 2020	2019 – 2010										2009 – 2000										1999 – 1990													
AAACL	20																																		
ACL	21 20	19	18	17	16	15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	99	98	97	96	95	94	93	92	91	90				
ANLP																						00	97			94			92						
CL	20	19	18	17	16	15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	99	98	97	96	95	94	93	92	91	90				
CoNLL	20	19	18	17	16	15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	99	98	97											
EACL	21	17			14			12				09	06			03				99	97	95	93	91											
EMNLP	20	19	18	17	16	15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	99	98	97	96										
Findings	21 20																																		
NAACL	21	19	18	16			15	13			12	10	09	07	06	04		03	01			00													
SemEval	21 20	19	18	17	16	15	14	13	12	10	07			04				01			98														
*SEM	21 20	19	18	17	16	15	14	13	12																										
TACL	21 20	19	18	17	16	15	14	13																											
WMT	20	19	18	17	16	15	14	13	12	11	10	09	08	07	06																				
WS	20	19	18	17	16	15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	99	98	97	96	95	94	93	92	91	90				
SIGs	ANN BIOMED DAT DIAL EDU EL FSM GEN HAN HUM LEX MEDIA MOL MORPHON MT NLL PARSE REP S																																		

Google Scholar

- Allows for search of papers by keyword

The screenshot shows the Google Scholar interface. At the top, the search bar contains the text "neural entity recognition" and a search icon. Below the search bar, the results are displayed as a list of articles. On the left side, there are filters for time, sorting, and type. The first article is "Neural architectures for named entity recognition" by G Lample, M Ballesteros, and S Subramanian, published in 2016. It has 3138 citations. The second article is "Boosting named entity recognition with neural character embeddings" by CN Santos and V Guimaraes, published in 2015. It has 325 citations. The third article is "NeuroNER: an easy-to-use program for named-entity recognition based on neural networks" by F Deroncourt, JY Lee, and P Szolovits, published in 2017. It has 155 citations. Each article entry includes a title, authors, year, abstract snippet, citation count, and links for "Related articles" and "All versions".

Google Scholar

neural entity recognition

Articles About 323,000 results (0.10 sec)

Any time
Since 2021
Since 2020
Since 2017
Custom range...

Sort by relevance
Sort by date

Any type
 include patents
 include citations

Review articles

Create alert

Neural architectures for named entity recognition [PDF] arxiv.org
G Lample, M Ballesteros, S Subramanian... - arXiv preprint arXiv ..., 2016 - arxiv.org
State-of-the-art named **entity recognition** systems rely heavily on hand-crafted features and domain-specific knowledge in order to learn effectively from the small, supervised training corpora that are available. In this paper, we introduce two new **neural** architectures---one ...
☆ Cited by 3138 Related articles All 13 versions

Boosting named entity recognition with neural character embeddings [PDF] arxiv.org
CN Santos, V Guimaraes - arXiv preprint arXiv:1505.05008, 2015 - arxiv.org
Most state-of-the-art named **entity recognition** (NER) systems rely on handcrafted features and on the output of other NLP tasks such as part-of-speech (POS) tagging and text chunking. In this work we propose a language-independent NER system that uses ...
☆ Cited by 325 Related articles All 5 versions

NeuroNER: an easy-to-use program for named-entity recognition based on neural networks [PDF] arxiv.org
F Deroncourt, JY Lee, P Szolovits - arXiv preprint arXiv:1705.05487, 2017 - arxiv.org
Named-**entity recognition** (NER) aims at identifying **entities** of interest in a text. Artificial **neural** networks (ANNs) have recently been shown to outperform existing NER systems. However, ANNs remain challenging to use for non-expert users. In this paper, we present ...
☆ Cited by 155 Related articles All 10 versions

View recent papers

View papers that cite this one

Finding Older Papers

- Often as simple as following references

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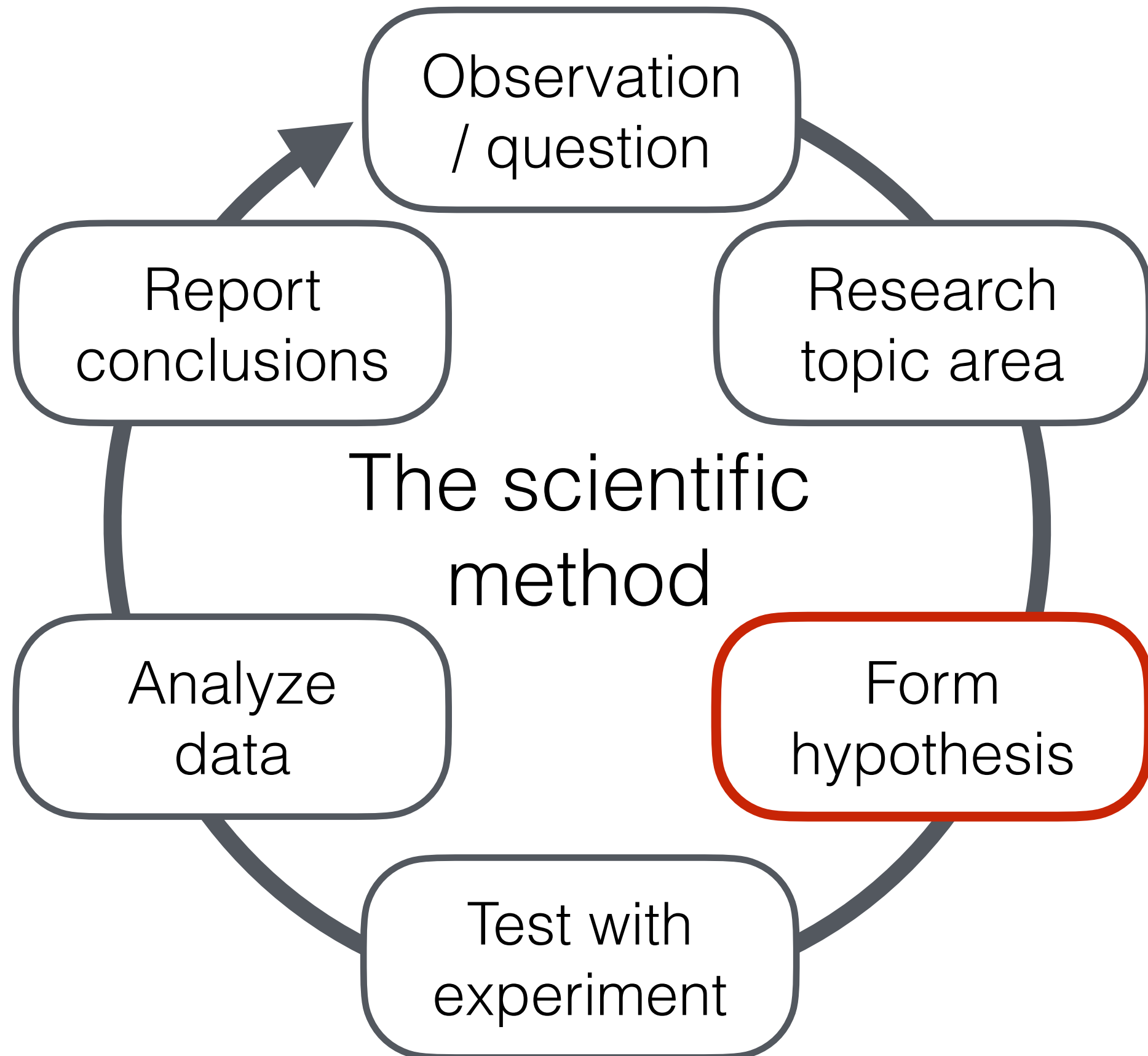
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The Ups and Downs of Pre-emptive Surveys

- Surveying extensively before doing research:
 - Prevents you from duplicating work
 - Increases your "toolbox" of methods
 - Constrains your thinking (see Varian 1994)

Identifying Good Research Directions



Devising Final Research Questions/Hypotheses

- **Research Question:**

- One or several explicit questions regarding the thing that you want to know
- "Yes-no" questions often better than "how to"

- **Hypothesis:**

- What you think the answer to the question may be a-priori
- Should be *falsifiable*: if you get a certain result the hypothesis will be validated, otherwise disproved

Curiosity-driven Questions + Hypotheses

Are All Languages Equally Hard to Language-Model?

Modern natural language processing practitioners strive to create modeling techniques that work well on all of the world's languages. Indeed, most methods are portable in the following sense: Given appropriately annotated data, they should, in principle, be trainable on any language. However, despite this crude cross-linguistic compatibility, it is unlikely that all languages are equally easy, or that our methods are equally good at all languages.

Cotterell et al. (2018)

What makes a particular podcast broadly engaging?

As a media form, podcasting is new enough that such questions are only beginning to be understood (Jones et al., 2021). Websites exist with advice on podcast production, including language-related tips such as reducing filler words and disfluencies, or incorporating emotion, but there has been little quantitative research into how aspects of language usage contribute to listener engagement.

Reddy et al. (2018)

Application-driven Questions + Hypotheses

However, from these works, it is still not clear as to *when* we can expect pre-trained embeddings to be useful in NMT, or *why* they provide performance improvements. In this paper, we examine these questions more closely, conducting five sets of experiments to answer the following questions:

- Q1 Is the behavior of pre-training affected by language families and other linguistic features of source and target languages? (§3)
- Q2 Do pre-trained embeddings help more when the size of the training data is small? (§4)
- Q3 How much does the similarity of the source and target languages affect the efficacy of using pre-trained embeddings? (§5)
- Q4 Is it helpful to align the embedding spaces between the source and target languages? (§6)
- Q5 Do pre-trained embeddings help more in multilingual systems as compared to bilingual systems? (§7)

Qi et al. (2018)

Yes?

Yes?

Not much?

Yes?

Unclear

Although recent studies on ST have achieved promising results with end-to-end (E2E) models (Anastasopoulos and Chiang, 2018; Di Gangi et al., 2019; Zhang et al., 2020a; Wang et al., 2020; Dong et al., 2020), nevertheless, they mainly focus on sentence-level translation. One practical challenge when scaling up sentence-level E2E ST to the document-level is the encoding of very long audio segments, which can easily hit the computational bottleneck, especially with Transformers (Vaswani et al., 2017). So far, the research question of whether and how contextual information benefits E2E ST has received little attention.

Probably will help?

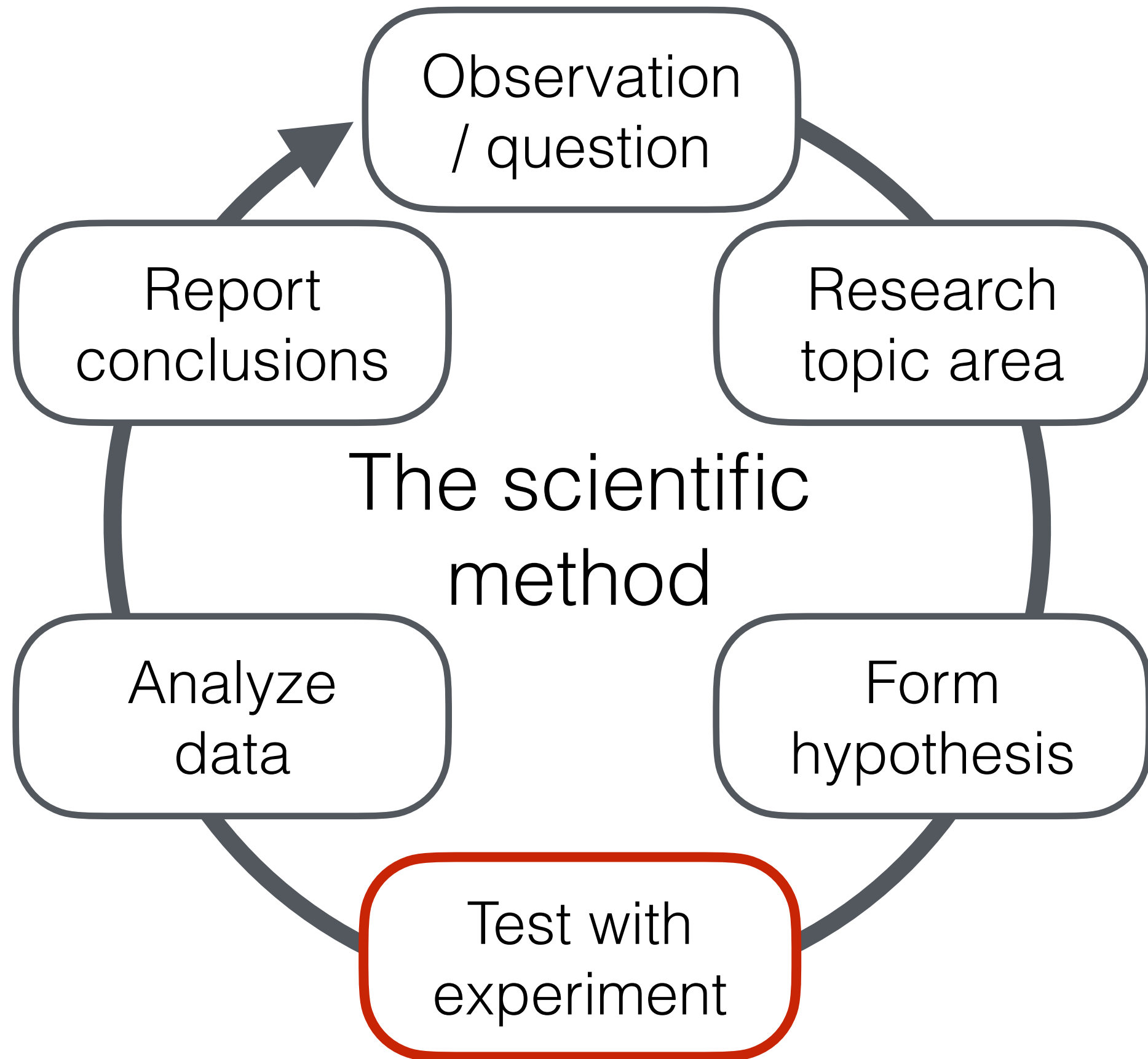
Zhang et al. (2021)

Beware

"Does X Make Y Better?" "Yes"

- The above question/hypothesis is natural, but indirect
 - If the answer is "no" after your experiments, how do you tell what's going wrong?
- Usually you have an intuition about *why* X will make Y better (not just random)
- Can you think of other research questions/hypotheses that confirm/falsify these assumptions

Performing Experiments



Running Experiments

- Find data that will help answer your research question
- Run experiments and calculate numbers
- Calculate significant differences and analyze effects

Obtaining Test Data

Finding Datasets

- If **building on previous work**, safest to start with same datasets
- If **answering a new question**
 - Can you repurpose other datasets to answer the question?
 - If not, you'll have to create your own

Dataset Lists



Datasets

<https://github.com/huggingface/datasets>



<http://www.elra.info/en/lrec/shared-lrs/>



Papers With Code

<https://paperswithcode.com/area/natural-language-processing>

Annotating Data

(Tseng et al. 2020)

- Decide how much to annotate
- Sample appropriate data
- Create annotation guidelines
- Hire/supervise annotators
- Evaluate quality

How Much Test/Dev Data Do I Need?

- Enough to have **statistically significant differences** (e.g. $p < 0.05$) between methods
- How can I estimate how much is enough? **Power analysis** (see Card et al. 2020)
 - Make assumption about **effect size** between settings (e.g. expected accuracy difference between tested models)
 - Given effect size, significance threshold, determine how much data necessary to get significant effect in most trials

How Much Training Data Do I Need?

- More is usually better
- But recently reasonable perf. with few-shot, zero-shot transfer + pre-trained models (+prompting?)
- Can do even better with intelligent data selection - active learning

How Should I Sample Data?

- Coverage of the **domains** that you want to cover
- Coverage of the **language varieties, demographics** of users
- Documentation: **data statements for NLP** (Bender and Freidman 2018)

Curation Rationale
Language Variety
Speaker Demographic
Annotator Demographic

Speech Situation
Text Characteristics
Recording Quality
Other Comments

Annotation Guidelines

- Try to annotate yourself, create annotation guidelines, iterate.
- e.g. Penn Treebank POS annotation guidelines (Santorini 1990)

2 LIST OF PARTS OF SPEECH WITH CORRESPONDING TAG

2

Adverb—RB

This category includes most words that end in *-ly* as well as degree words like *quite*, *too* and *very*, posthead modifiers like *enough* and *indeed* (as in *good enough*, *very well indeed*), and negative markers like *not*, *n't* and *never*.

What:

Adverb, comparative—RBR

Adverbs with the comparative ending *-er* but without a strictly comparative meaning, like *later* in *We can always come by later*, should simply be tagged as RB.

Adverb, superlative—RBS

4 Confusing parts of speech

This section discusses parts of speech that are easily confused and gives guidelines on how to tag such cases.

CC or DT

When they are the first members of the double conjunctions *both ... and*, *either ... or* and *neither ... nor*, *both*, *either* and *neither* are tagged as coordinating conjunctions (CC), not as determiners (DT).

Difficult
Cases:

EXAMPLES: Either/DT child could sing.

But:

Either/CC a boy could sing or/CC a girl could dance.

Either/CC a boy or/CC a girl could sing.

Either/CC a boy or/CC girl could sing.

Hiring Annotators

- **Yourself:** option for smaller-scale projects
- **Colleagues:** friends or other students/co-workers
- Online:
 - **Freelancers:** Through sites like UpWork
 - **Crowd Workers:** Through sites like Mechanical Turk
- Hire for a small job first to gauge timeliness/accuracy, then hire for bigger job!
- Note: *IRB approval* may be necessary

Assessing Annotation Quality

- **Human Performance (Accuracy/BLEU/ROUGE):**
Double-annotate some data, measure metrics

- **Kappa Statistic** (Carletta 1996):

$$\kappa \equiv \frac{p_o - p_e}{1 - p_e} = 1 - \frac{1 - p_o}{1 - p_e}$$

Observed agreement

Expected agreement

- If low you may need to:
 - Revisit guidelines
 - Hire better annotators
 - Rethink whether task is possible

Data Statements for NLP

(Bender and Friedman 2018)

- A checklist of things to document about your dataset, e.g.

- Curation rationale
- Language variety
- Speaker demographic
- Annotator demographic
- Speech situation
- Text characteristics
- Recording quality
- Other notes

Running Experiments

Workflow Automation

- Modularize each step of experiment into directory
in -> directory out
- Name directories by parameters
`transformer-layer8-node512-dropout0.5-labelsmooth0.02`
- Don't re-run directories that are already done
- More sophisticated: duct-tape (<https://github.com/CoderPat/ducttape>)

Evaluation

- See previous lectures!
- **Train on train, tune on dev, eval on test**
- **Types of metrics**
 - Accuracy
 - Precision/Recall/F-measure
 - NLG metrics
 - Extrinsic evaluation
- **Statistical significance**

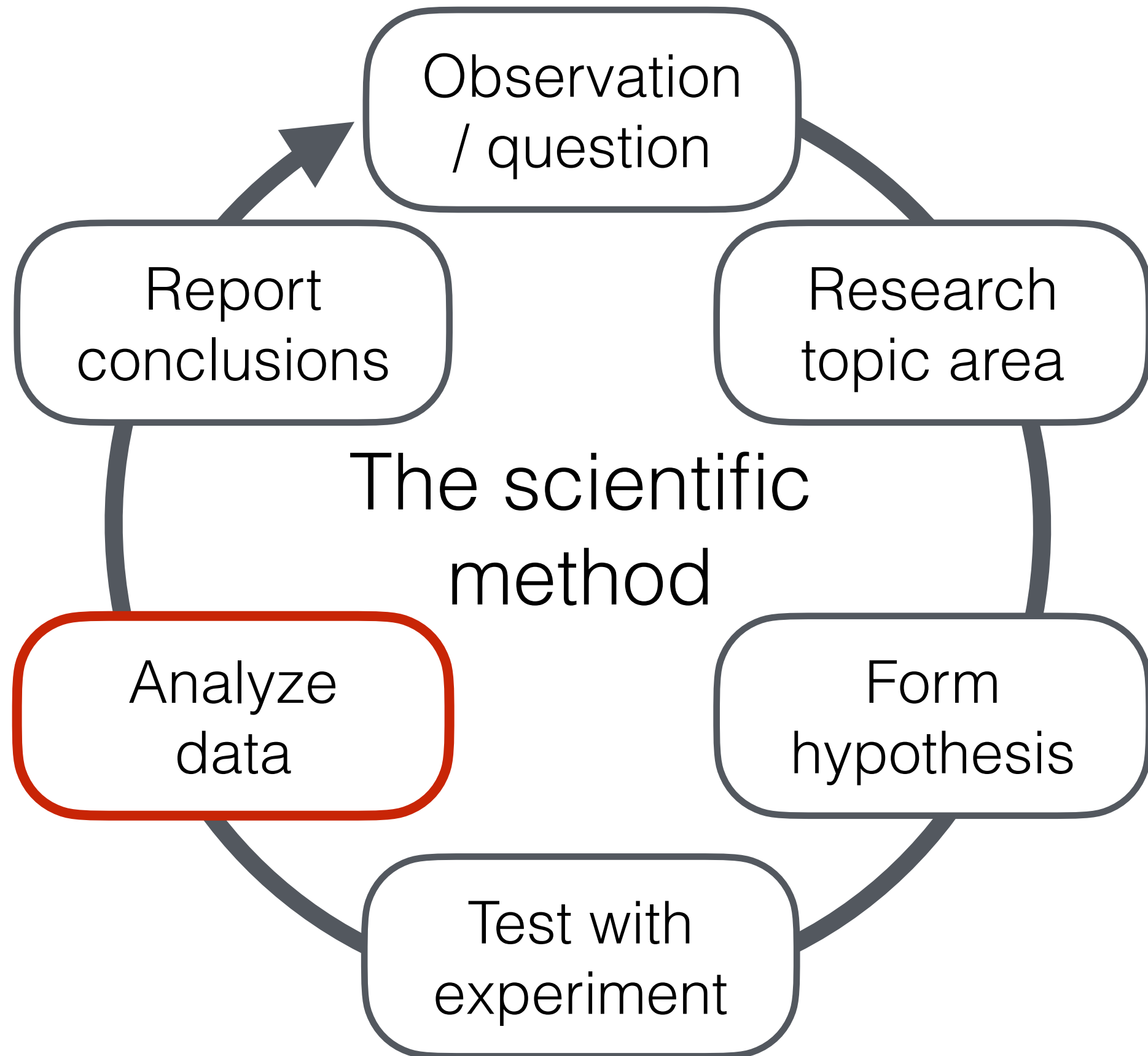
Result Reporting

- **Plan results section** in advance!
 - Identifies unjustified experimental claims
 - Allows for planning in the "best case scenario"
- **Result generation scripts:**
 - Generate paper LaTeX directly from log files
 - Efficient, and minimizes errors
 - Also allows you to pre-emptively plan experiments

Computational Resources

- **Online resources:**
 - Amazon Web Services (class credits)
 - Google Cloud/Colab + TensorFlow Research Cloud (TPU)
- **Build your own:**
 - Commodity GPUs RTX 3090 (24GB), A6000 (48GB)

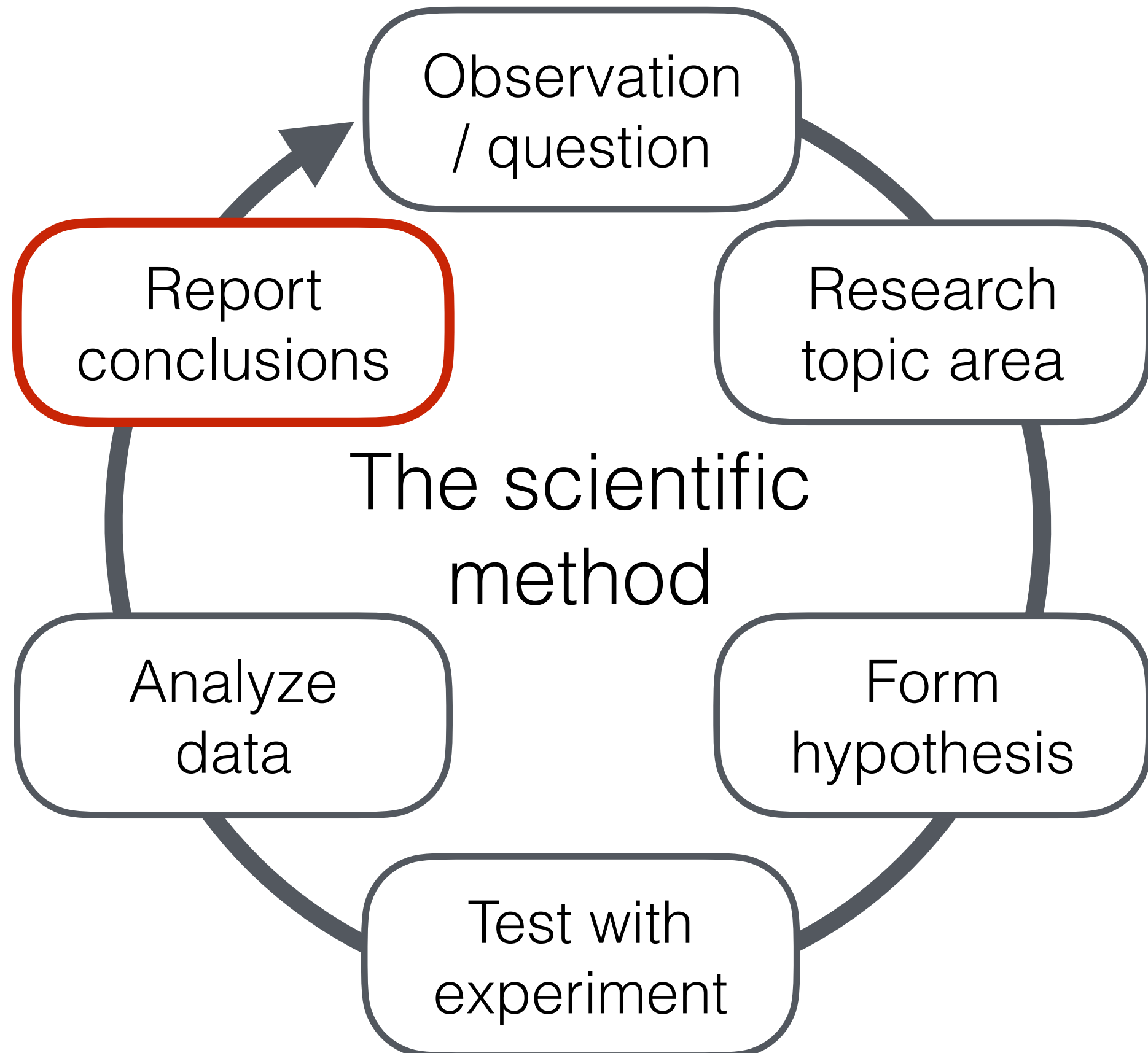
Analyzing Data



Data Analysis

- See "interpretation" lecture next
- Look at the data, of course!
- Quantitative analysis
- Qualitative analysis
- Model explanations

Reporting Conclusions



Paper Writing Process

- Too much for a single class, but highly recommend

How to Write a Great Research Paper
Simon Peyton-Jones

<https://www.microsoft.com/en-us/research/academic-program/write-great-research-paper/>

Questions